

Education

University of Washington

Information School (iSchool)

- Master of Library and Information Science - Candidate
(expected graduation in June 2018)

Seattle, Washington
Sept 2016 - Present

Yale University

School of Architecture

- Master of Architecture
- King-lui Wu Scholarship Recipient
- 2012 Advanced Studio - BIG (Bjarke Ingels Group)
 - studio travel (Copenhagen, Denmark; Malmö, Sweden; Oslo, Norway)
- 2011 Advanced Studio - Grafton Architects
 - studio travel (Dublin and Dun Laoghaire, Ireland)

New Haven, Connecticut
Aug 2009 - May 2012

University of Michigan

Taubman College of Architecture and Urban Planning

- Bachelor of Science in Architecture
- Guido and Elizabeth Binda Scholarship Recipient (portfolio-based)
- Summer Semester Study Abroad - Tezuka Architects
 - studio travel (Tokyo and Kyoto, Japan)

Ann Arbor, Michigan
Aug 2003 – Aug 2007

Employment

University of Washington - School of Art + Art History + Design

Digital Imaging Assistant

- managed and worked on large 35mm slide digitization and cataloging projects
- created and edited digital images via copy stand photography
- assisted faculty and students with image research, presentation preparation, and classroom technology troubleshooting

Seattle, Washington
Sept 2016 - Present

LMN Architects (2016 AIA Architecture Firm Award Recipient)

Intern Architect

- worked on all phases of project delivery (schematic design, design development, construction documentation, and construction management) for several different building types (including convention centers, higher education facilities, performance arts centers, and transportation projects)
- acted as new-hire sponsor to welcome and onboard new interns and employees
- led software technology and model making skills instruction sessions

Seattle, Washington
Nov 2012 – Aug 2016

Duda/Paine Architects

Intern Architect

- worked on the schematic design and design development for high rise commercial towers

Durham, North Carolina
July 2012 – Nov 2012

Yale University - School of Architecture

Technology and Printing Monitor

- assisted students with digital equipment and technology troubleshooting
- conducted 3D-printing technology demonstrations and software tutorials
- maintained and serviced 3D printers, CNC laser cutters, large-format plotters

New Haven, Connecticut
Sept 2009 – May 2012

Ben Hansen Architect

Intern Architect

- worked on all phases of project delivery (schematic design, design development, construction documentation, and construction management) for high-end residential construction and adaptive reuse projects

New York, New York
Nov 2007 – June 2009

Volunteer Work

- Art Library Students & New ARLIS Professionals (ArLiSNAP)** Sept 2017 - Ongoing
University of Washington Chapter - Co-chair
- coordinate and plan events, tours, and workshops for both residential and online students at the University of Washington's iSchool
 - write and submit organization's yearly budget and funding requests
- Seattle Design Festival** May 2014
Design Rumble Event Facilitator
- coordinated groups of designers in large group brainstorming sessions
- Yale University - Haas Arts Library Committee** Aug 2010 - May 2012
Student Liaison
- advised on library acquisitions, maintenance, and student issues
- Yale University - School of Architecture Lottery Committee** Aug 2009 - May 2012
Member
- coordinated studio lottery for graduate architecture students
- Red Feather Development Group** May 2011 – July 2011
Construction Crew Member
- participated in month-long construction of a straw bale house on the Northern Cheyenne Reservation in Lame Deer, MT
- American Institute of Architecture Students (AIAS)** Aug 2003 - May 2007
University of Michigan Chapter - Technology and Skill Coordinator
- attended 2005 National FORUM Conference in Cincinnati, OH

Teaching

- Yale School of Architecture Teaching Fellowships**
- Religion and Modern Architecture Jan 2012 – May 2012
 - architectural history and theory seminar focusing on the influence of religion in contemporary civic life and modern architecture
 - coordinator - Karla Britton
 - Architectural Design Studio I Aug 2011 – Dec 2011
 - first of four core design studios introducing the complexity of architectural design by engaging problems that are limited in scale but rich in experiential, social, formal, conceptual, and material concerns
 - coordinator - Eeva-Liisa Pelkonen
 - Visualization III Jan 2011 – May 2011
 - an introduction to the key relationships that exist among methods of drawing, physical materials, technologies of construction, and three-dimensional form making
 - coordinators - Ben Pell and John Eberhart
 - Computation and Fabrication Aug 2010 – Dec 2010
 - applies emerging computational theories and technologies to the study and practice of architecture - includes various static, parametric, and scripted modeling paradigms, computational-based structural and sustainability analysis, and digital fabrication technologies
 - coordinator - John Eberhart

Professional Involvement

- Association of Architecture School Librarians (AASL)** 2017 - Present
Student Member
- awarded Student Travel Grant for 2017 Annual Conference in Detroit, MI

Art Libraries Society of North America (ARLIS/NA) Student Member	2017 - Present
American Library Association (ALA) Student Member	2017 - Present
<ul style="list-style-type: none"> joint membership with the Washington Library Association (WLA) 	
Sectioncut.com Curator	2013 - Present
<ul style="list-style-type: none"> curated collection of resources, lectures, and information sources for designers 	
Public Interest Design Institute Symposium and Training Program	2012
<ul style="list-style-type: none"> SEED (Social, Economic, Environmental Design) Certification 	
American Institute of Architects (AIA) New York Chapter Associate Member	2007 - 2008

Recognition/Awards

Seattle Design Festival Design Jam, Street Furniture Design-Build Competition	2013
<ul style="list-style-type: none"> "reTired" - People's Choice Award 	
Yale School of Architecture Student Exhibition Invitation to Exhibit	2010
University of Michigan Architecture Student Exhibition Invitation to Exhibit	2005, 2006, 2007
<ul style="list-style-type: none"> awarded highest honor in 2005 for first semester student project 	

Publication

<i>(forthcoming)</i> Information Competencies for Students in Art, Architecture, and Design Disciplines	2018
Contributor - Studio Architecture Section with Alan Michelson	
Social Infrastructure: New York Contributor Yale University Press, New Haven	2015
Retrospecta (Journal) Contributor	2009-2010, 2010-2011
<ul style="list-style-type: none"> "Tobacco Warehouse Performance Center" - Studio Project: Brooklyn, New York "Co-habitation" - Studio Project: New Haven, Connecticut "Inlet City" - Studio Project: Providence, Rhode Island "Sources of Simulated Violence" - Research Paper 	

Presentations

<i>(forthcoming)</i> Visual Media and Identity: Architects in Film and Television	Denver, Colorado March 2018
Poster Presentation, AASL Annual Conference	
<i>(forthcoming)</i> Patricia Young Collection of Southeast Asian Religious Art and Architecture	New York, New York February 2018
"New Voices in the Profession" [Panel] with Luiza Wainer, ARLIS/NA Annual Conference	

Skills

Software / Technology:

Operating Systems – Windows, macOS, Linux (Ubuntu)

Relational Database Management Systems – FileMaker Pro, MySQL

Content Management Systems – LibGuides, Wordpress, MDID3, CONTENTdm

Integrated Library Systems – Koha

Productivity – MS Office (Word, Excel, PowerPoint), Google Docs, Prezi, Smartsheets, Zotero

Data Structure Standards – MARC 21, MODS, METS, PREMIS, Dublin Core

Controlled Vocabularies – Getty Vocabularies (AAT, CONA, TGN, ULAN)

Programming Languages – R (RStudio), Python, Grasshopper, Processing, Javascript, D3.js

Markup Languages – HTML5, CSS, XML

3D Modeling – AutoCAD, Rhinoceros, 3D Studio Max, Maya, Digital Project, SketchUp, Revit

Render Engines – Brazil, V-ray, Maxwell

Fabrication – MasterCAM, MadCAM, PowerMILL, Cura

Environmental – Ecotect, Weathertool

Geographic Information Systems – ArcGIS

Image Production – Adobe Photoshop, Adobe Illustrator, Adobe InDesign

Video Production – Adobe Premiere Pro, Adobe After Effects

Fabrication:

Rapid Prototyping 3D Printers, CNC Mills, Waterjet Cutters, Laser Cutters, Basic Woodworking & Metalworking